

# Visualisation of graphs

## Planarity with y-Files

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Fall semester 2020

# Introduction

## Classes:

- **Dart**
  - models an edge as part of a face
- **PlanarEmbedding**
  - models the planar embedding

# Introduction

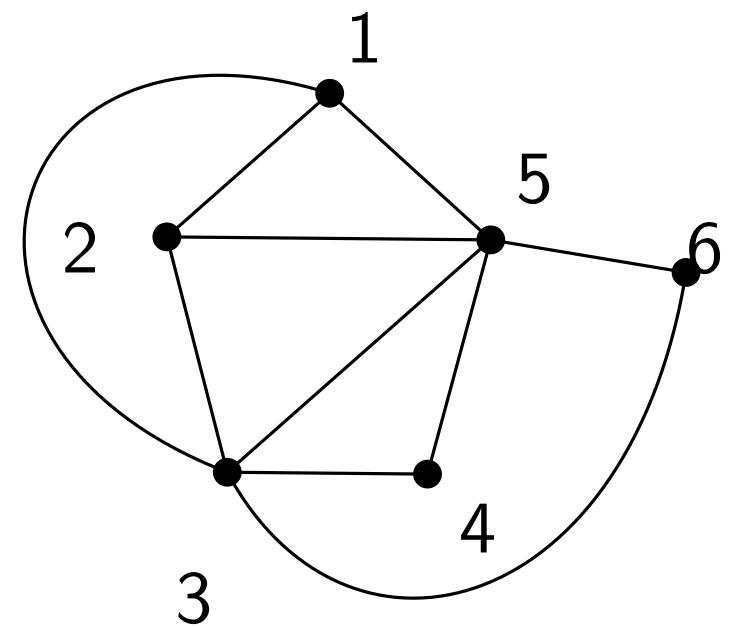
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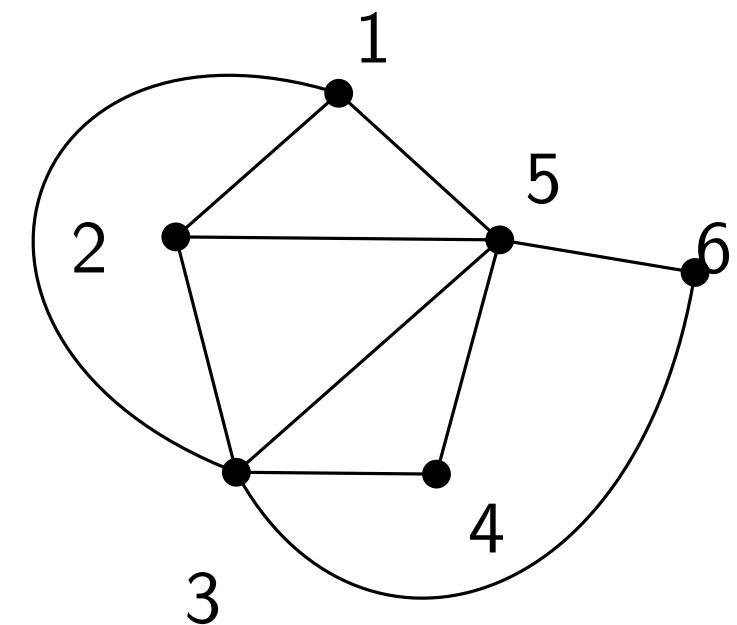
- models the planar embedding

- each **edge** is associated to two **darts**

- each **face** is a list of **darts**

- *in clockwise order along the boundary of the face*

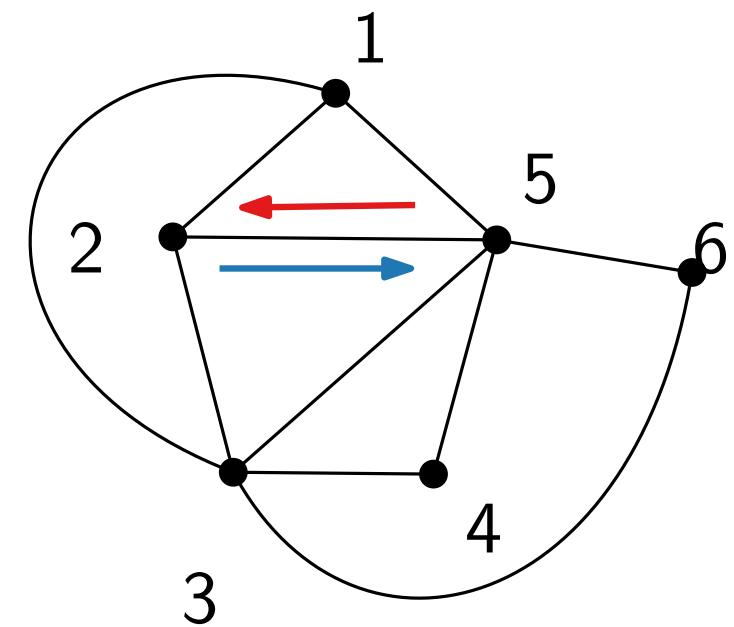
- the **cyclic order** of the **darts** around a vertex is part of the **embedding**



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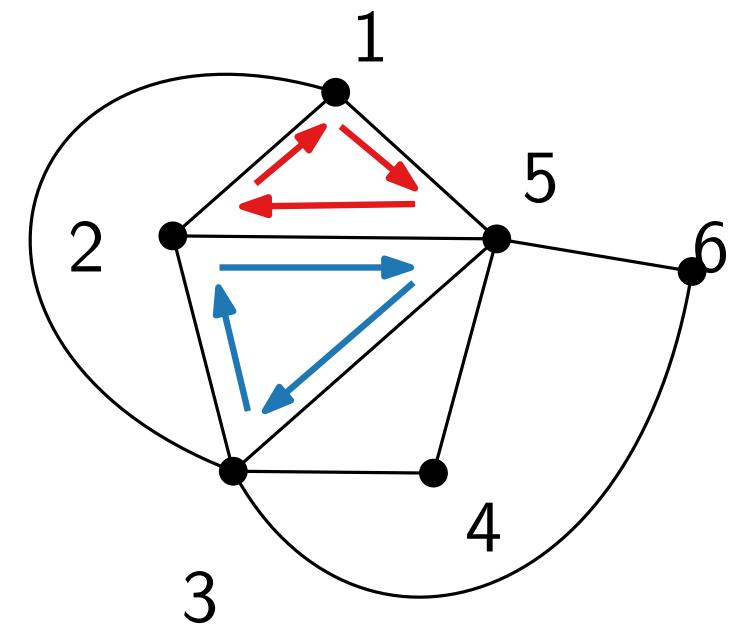
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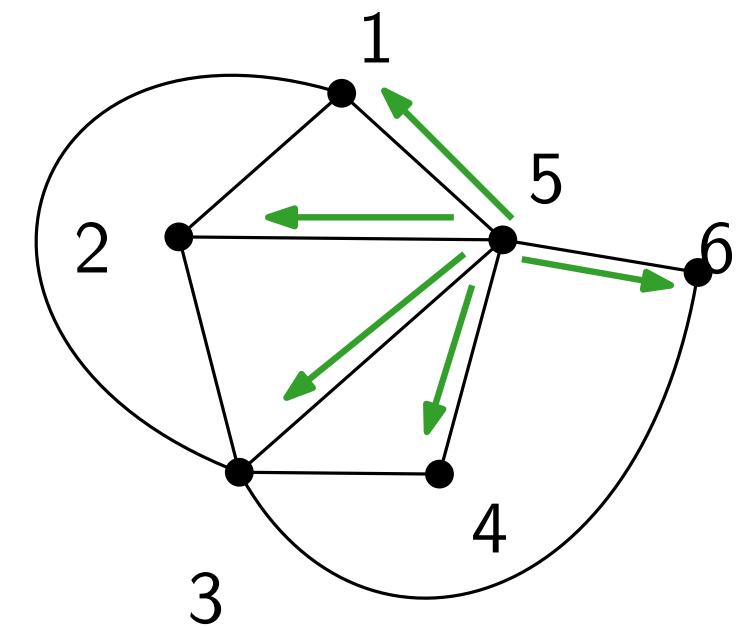
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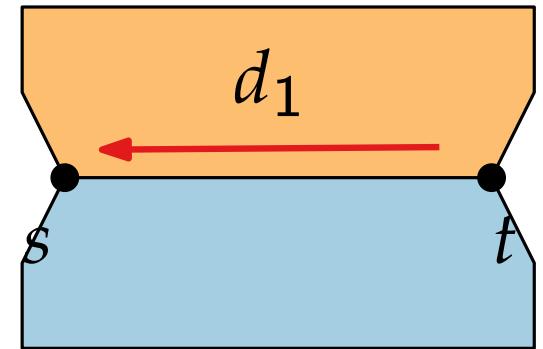
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# Dart

## Methods:

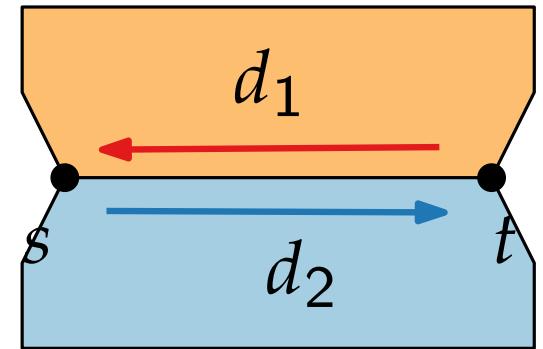
- `Dart getOppositeDart()`
- `Edge getAssociatedEdge()`
- `boolean isReversed()`
- `List <Dart> getFace()`



# Dart

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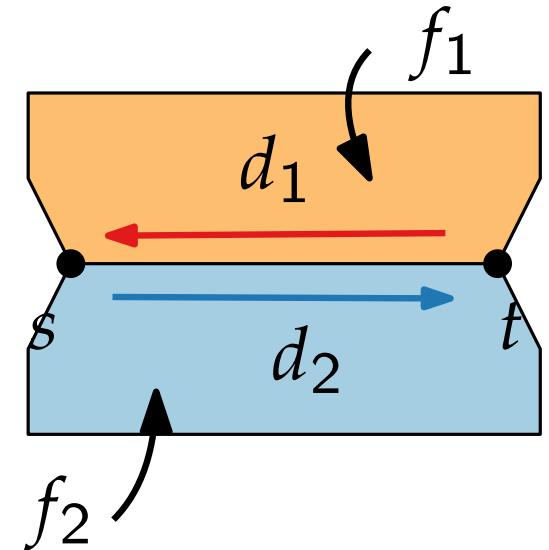
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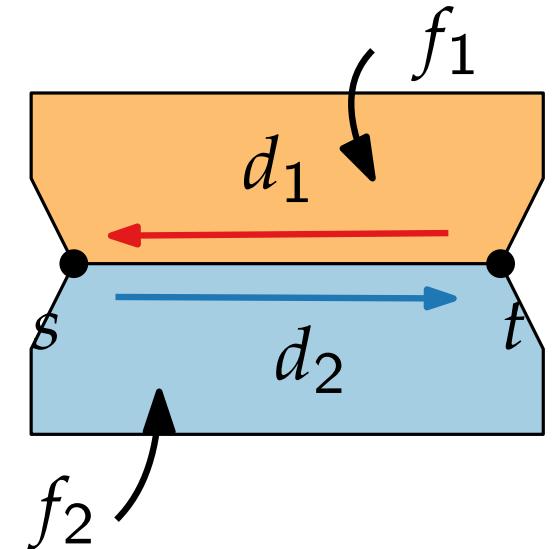
# Dart

## Methods:

- Dart getOppositeDart( )
- Edge getAssociatedEdge( )
- boolean isReversed( )
- List <Dart> getFace( ) in clockwise-order

## Example:

```
{
    Dart d1 = ...;
    List<Dart> f1 = d1.getFace();
    Dart d2 = d1.getOppositeDart();
    List<Dart> f2 = d2.getFace();
}
```



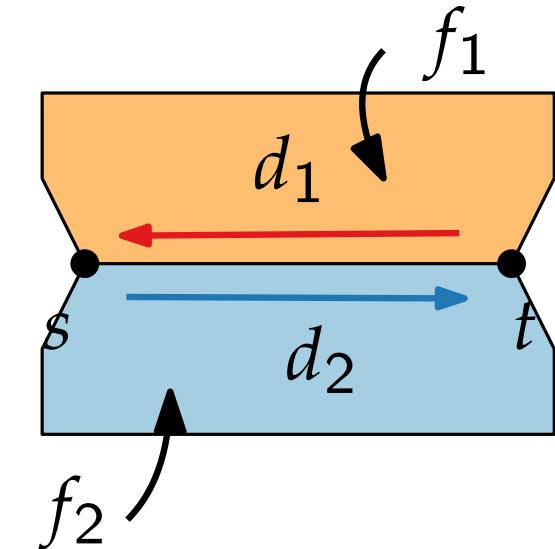
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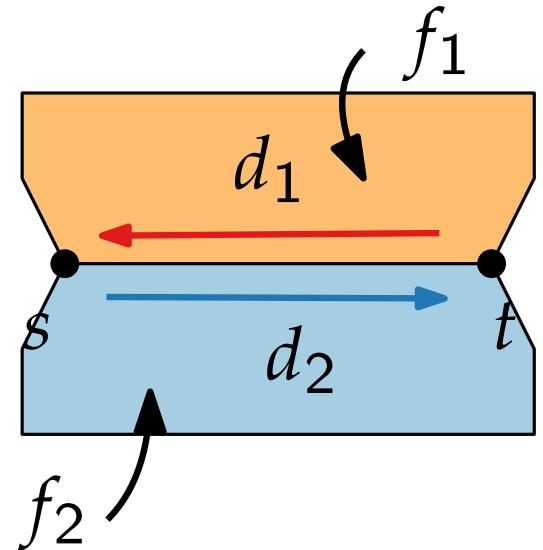


Classes Dart and PlanarEmbedding are associated with instances of Graph (or GraphLayout), not IGraph!!

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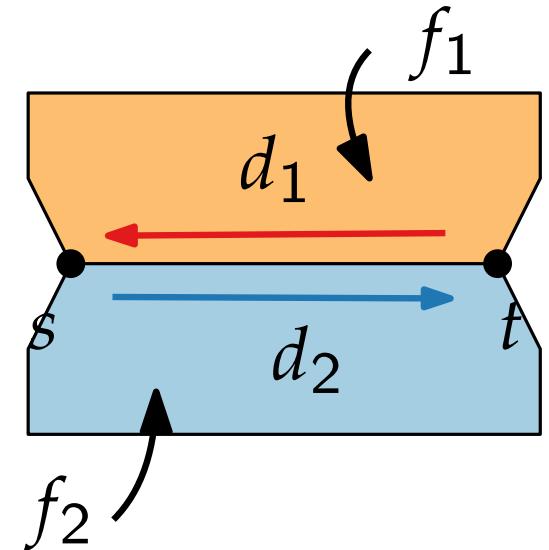
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{
    Dart d1 = ...;
    Dart d2 = d1.getOppositeDart();
    Edge e1 = d1.getAssociatedEdge();
    Edge e2 = d2.getAssociatedEdge();
    //e1==e2
}
```



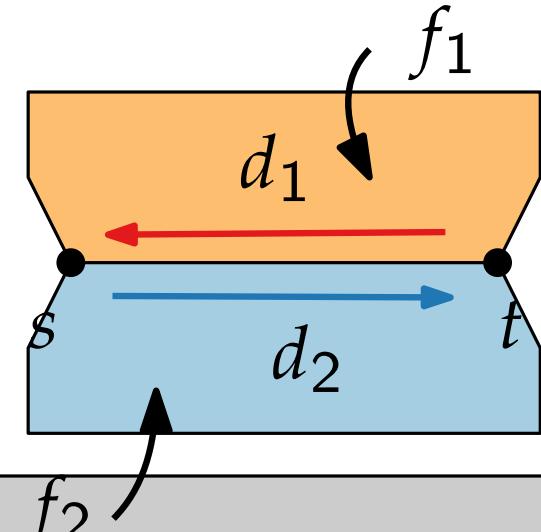
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    //e1==e2
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## Example:

```
{
    Dart d1 = ...;
    Edge e1 = d1.getAssociatedEdge();
    Node s1 = null;
    if (!d1.isReversed())
        s1 = e1.source();
    else
        s1 = e1.target();
}
```

# PlanarEmbedding

## Constructor:

- PlanarEmbedding(Graph)

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- List<List<Dart>> getFaces( )
- List<Dart>getOuterFace( )

]  
darts of faces in clockwise order

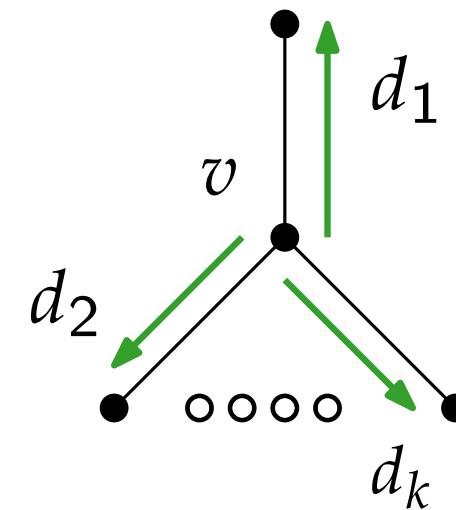
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- List<List<Dart>> getFaces( ) ] darts of faces in clockwise order
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- Dart getCyclicNext(Dart)
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- List<Dart> getOutgoindDarts(Node) ]



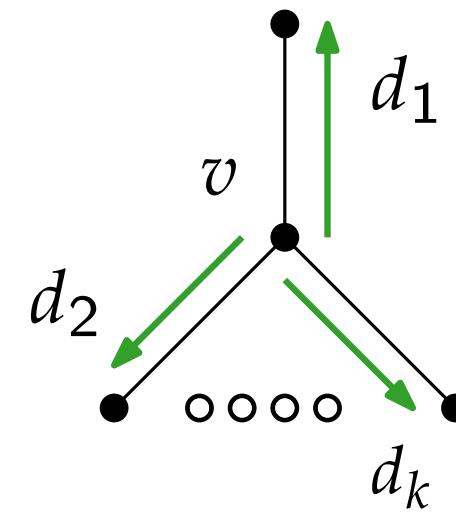
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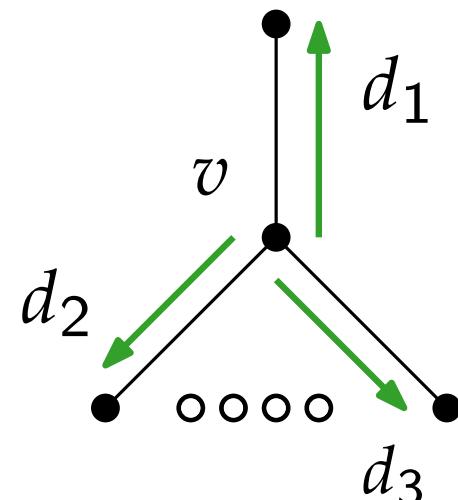
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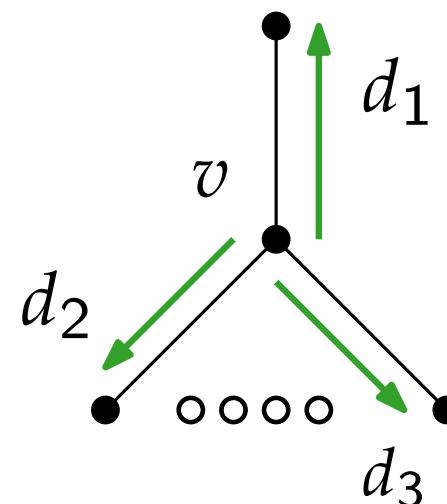
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## Example:

```
{
```

```
Graph g = ...;
PlanarEmbedding emb =
    new PlanarEmbedding(g);
Dart d1 = ...;
Dart d = emb.getCyclicNext(d1);
while (d != d1) {
    //do some process
    d = emb.getCyclicNext(d);
}
```